



***DARPA*Tech**

2002 Symposium

Transforming
Fantasy

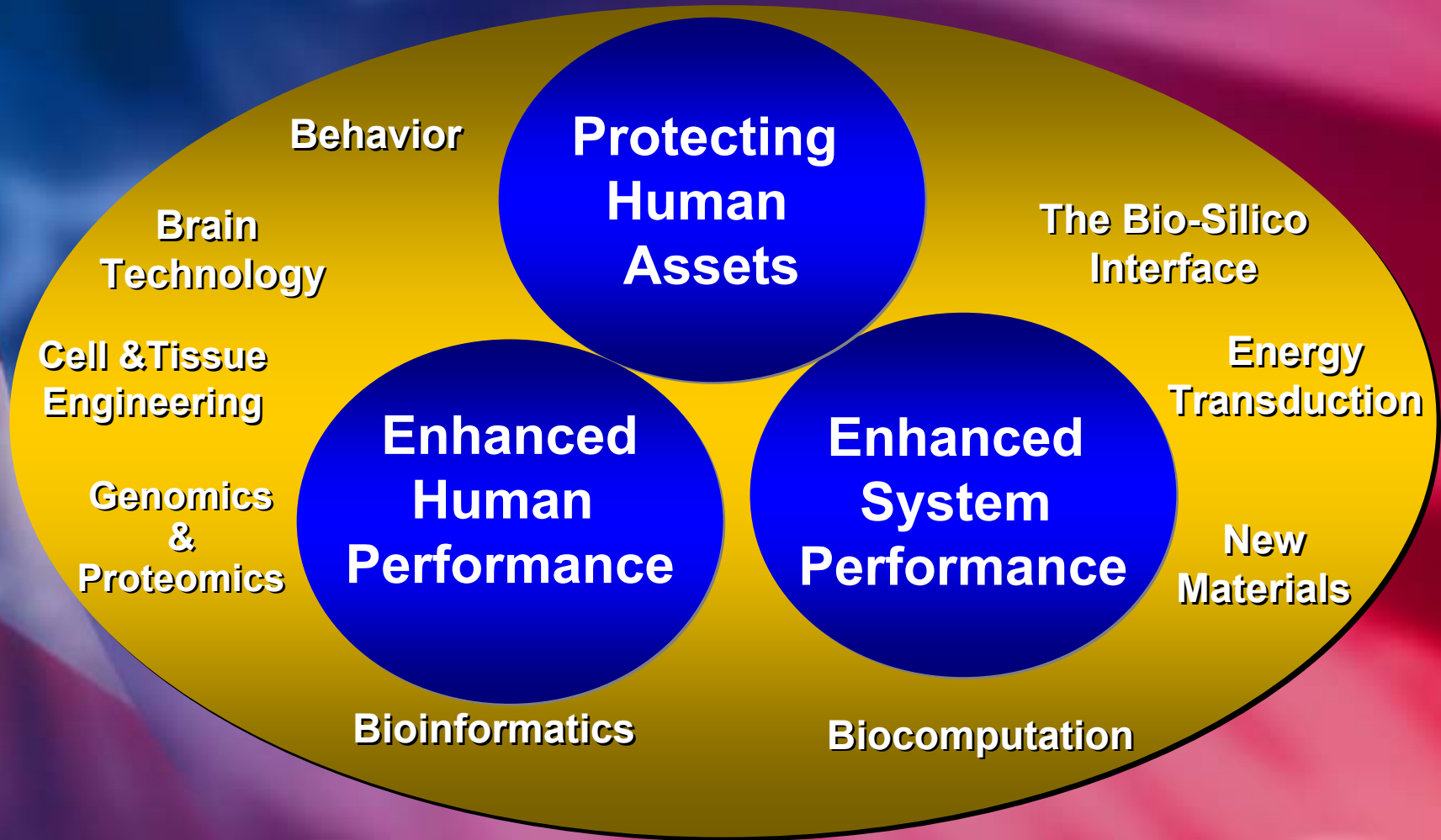
The Brain Machine Interface: Augmenting Human Performance

**Eric Eisenstadt
Defense Sciences Office**

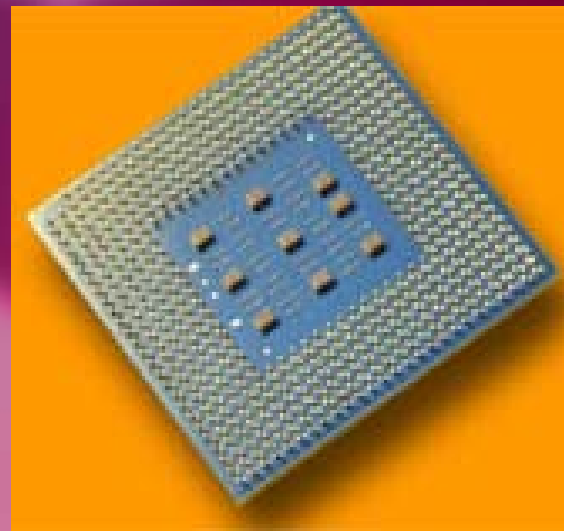
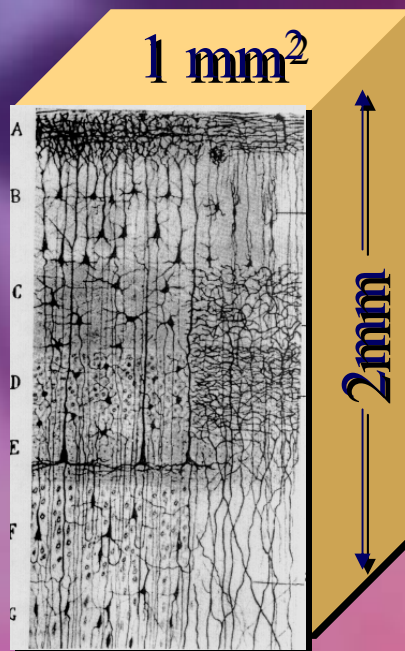


Biology...

DARPA's Future Historical Strength

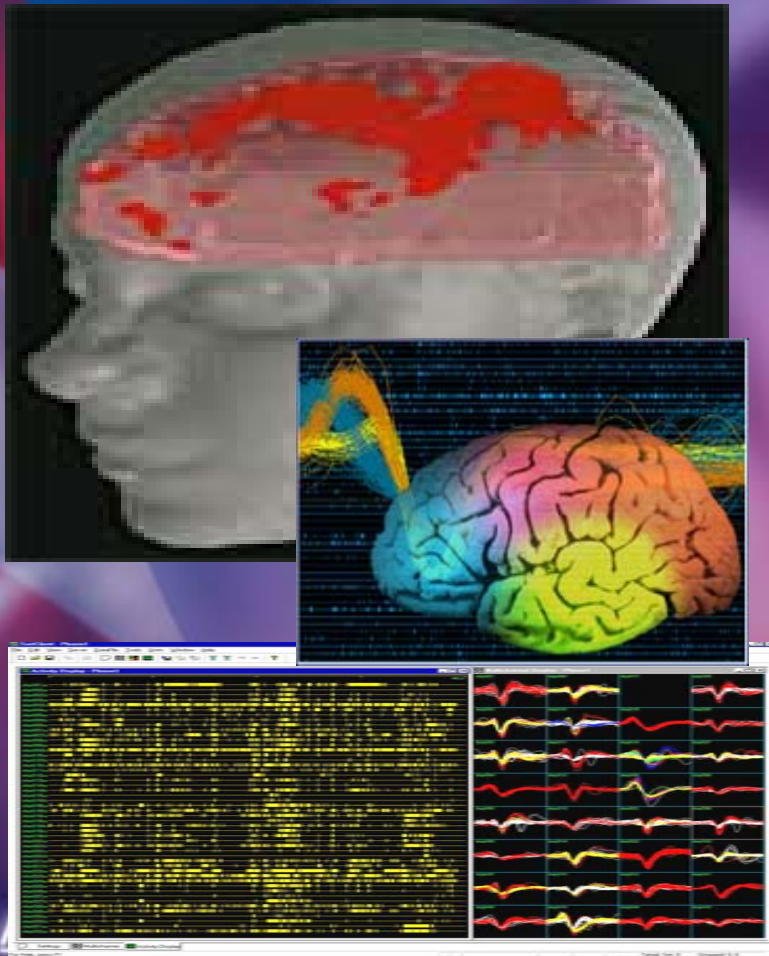


Brains vs. Electronics



Brain Fundamentals

From Pharmacology and Physiology
to Learning and Behavior



- ▶ Improving brain processing and retention of data
- ▶ Evaluating Target sites and Molecules for pharmacological interventions



Insect Locomotion and Mimetics



Intelligent Machines:

Insect Visual Processing In an Autonomous Helicopter



Real Time Two Way Behavioral Communication

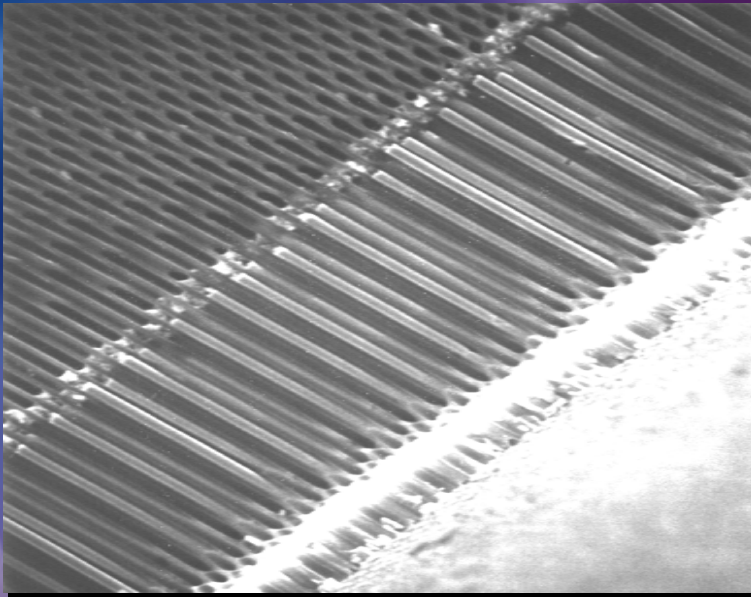


Rat Meets Tony



Retinal Prosthetic

Nanochanneled Glass



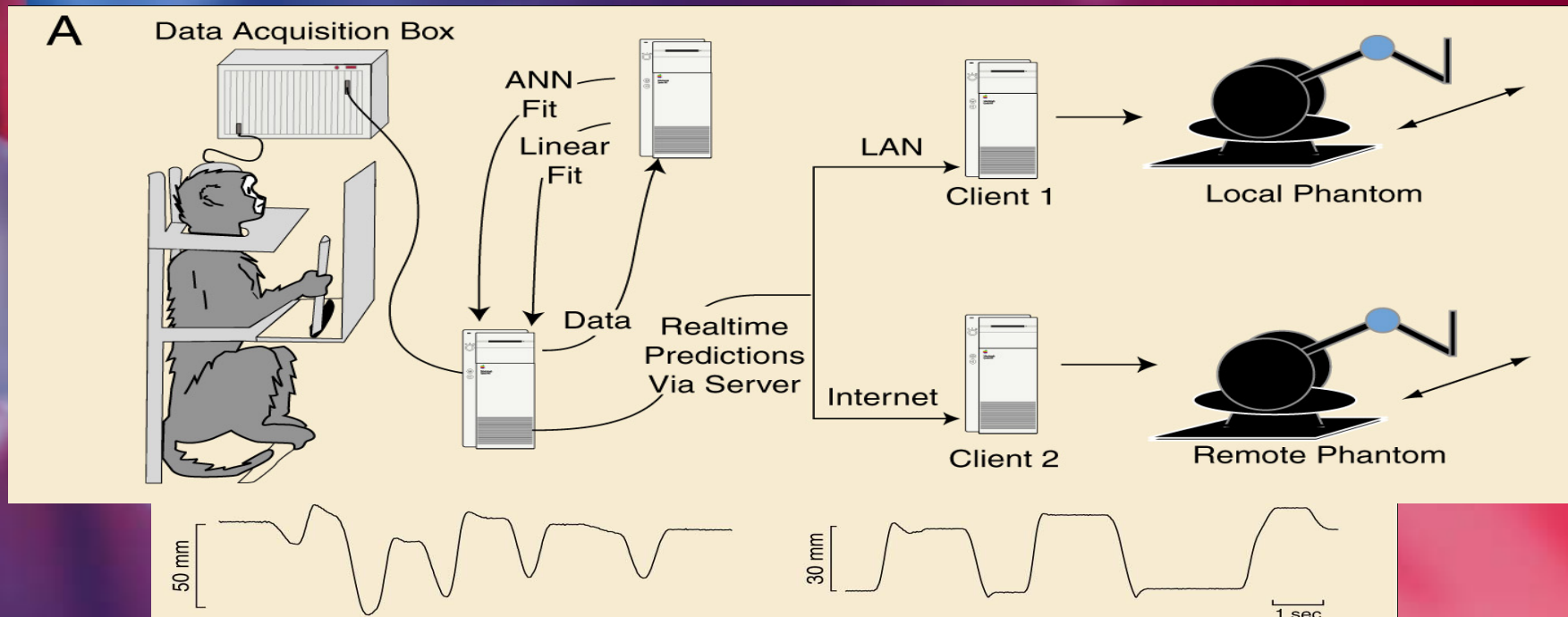
30 μ



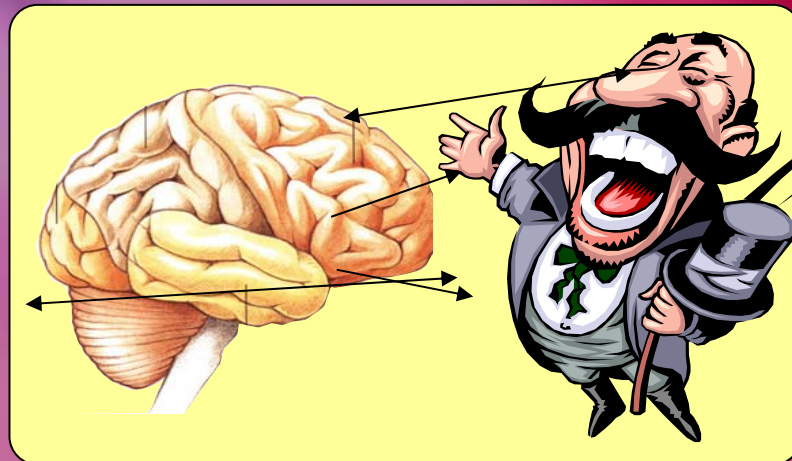
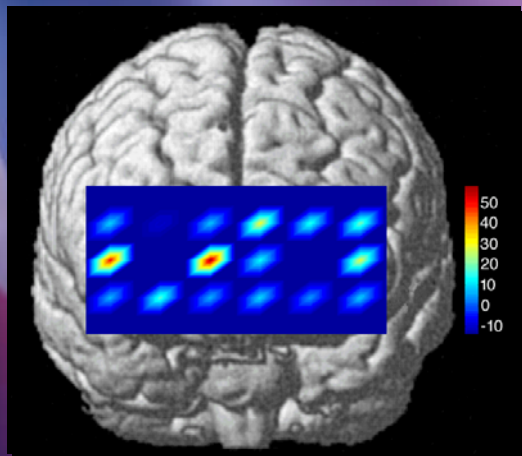
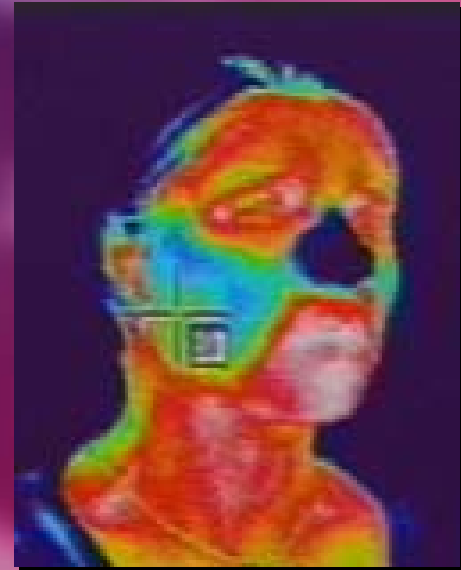
Chip output from
digital camera input

Brain Machine Interface

Control devices & machines with thought



Deception Detection





***DARPA*Tech**

2002 Symposium

Transforming
Fantasy